State Behaviors

??

?“???-??”????????“???”???“????”????VRC???

Animator Layer Controller

??????????(???1?????)

??????????????????????????????

??	Purpose(??)
???(Playable)	?????????
??(Layer)	?????????(?0??) ??0?(????)?????(???1)
Goal Weight	???????
Blend Duration	Define the time period (in seconds) that you want the blend to take. 0 means instant.
Debug String	?????????????????????

Animator Locomotion Control

????????????????

PC??????????VR????????????

??????????????????????????????????

??	Purpose(??)
Locomotion Control	????“Disable”???????
Debug String	??????????????????????

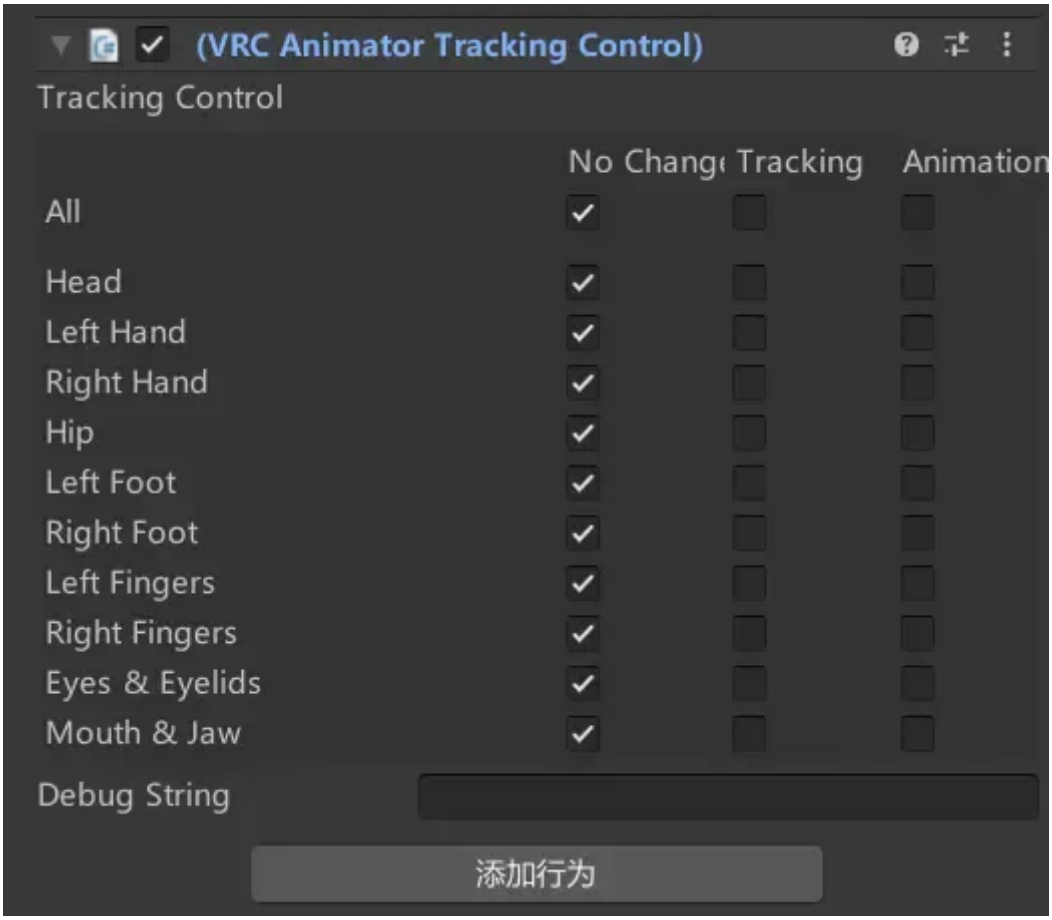
Animator Temporary Pose Space

??????????????????

???????????????????????????????????

Pose Space	“Enter”????“Exit”?????????
Fixed Delay	??“Delay Time(????)”????????
Delay Time	???????????
Debug String	??????????????????????

Animator Tracking Control



?????Google??+????

??????????????????????????????????

Animator Tracking Control ???????? IK ?????????????????????????“No Change”?????????????“Tracking” ???????? IK ??????“Animation”??????????

????? IK ??????Animation?????????????????????? IK ?????????????????“IK ???”??

- PC????????
- 3pt ??????????
- 6pt / FBT ??????????????????????

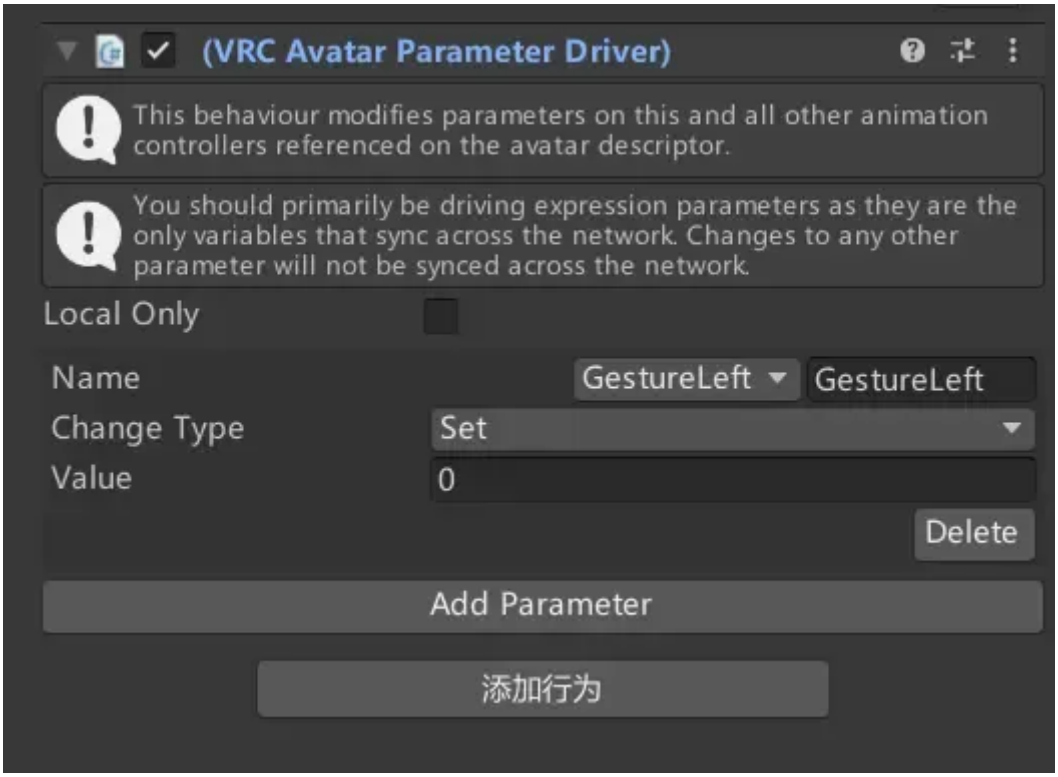
????? Eyes and Eyelid ???????? IK ????????? visemes ???

???? Left Hand ? Right Hand ??? Animation ??? IK ?? Tracking ????? IK?

? Eyes & Eyelid ??? Animation ?????????????? Eyes & Eyelid ??? Tracking ????????????????

? Mouth and Jaw ??? Animation ???????(visemes)???????????(visemes)??? Mouth and Jaw ????????? (visemes)?

Avatar Parameter Driver



????????

??	Purpose(??)
Add Parameter (??)	??????????
Name	????????
Change Type	?????
Value	?????

Playable Layer Control

?Animator Layer Controller????????????????

Revision #1
Created 3 April 2024 08:14:18 by ???
Updated 3 April 2024 09:31:29 by ???