

FX-Unity

Unity "FX"

Window-Unity (Unity)



Assets prefab fbx

Unity (Unity) "FX" (Unity)

"FX" (Unity)



"FX" Assets (Unity)

"FX" "FX" (Unity)

/ (Unity)

"FX" (Unity)

/ (Unity)

"FX" "FX" (Unity delete) Assets (Unity)



1 FX

“” “VRC Avatar Descriptor” FX

2

“” “” “+” “Bool” ()

“” “” “+” () 1

3

“-” ()

“” “”

“” “” “Conditions” () (“true”)

“” “” “Conditions” () (“false”)



1

(“VRC Avatar Descriptor” “Parameters”)

“Add” “” (Bool) ()

FX ()

2

(“VRC Avatar Descriptor” “Menu”)

“Add Control” “Toggle” Parameter ()



[prefab](#)

1

2

3 FX

4 VRChat

Revision #1

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