



- [\[link\]](#)
- [Blender\[link\]](#)
- [\[link\]](#)



[[[GestureRight]]]Int[[[GestureRight]]]1



[[[Int]]]GestureRight

[[[Bool]]]

1[[[([)]]]

[[[true]]]

[[[GestureRight]]]1

[[[false]]]

[[[GestureRight]]]1

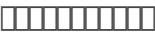


[[[Bool]]]

Add Control[[[Toggle,Parameter]]]

Blender□□□□□





- [16 cells] 1 [4 cells] Head [4 cells] 0
- [8 cells] 0 [4 cells] Head [2 cells] 1





Blender



Pumkin's Avatar Tools

Github <https://github.com/rurre/PumkinsAvatarTools>

Github V1.1.1
https://github.com/rurre/PumkinsAvatarTools/releases/download/1.1.1/PumkinsAvatarTools_v1.1.1.unitypackage



Unity

Humanoid

Pumkin-Tools-Avatar Tools

Avatar Copy Components-Copy From

Copy Selected