

# URP

## URP shader

gITF extensions	built-in	URP	
(PBR)	Standard	Universal Render Pipeline/Lit	
KHR_materials_unlit	UniGLTF/UniUnlit	UniGLTF/UniUnlit	URP shader Built-in shader
VRMC_materials_mtoon	VRM10/MToon10	VRM10/Universal Render Pipeline/MToon10	
VRM	UniGLTF/UniUnlit	UniGLTF/UniUnlit	URP unlit.

DITOR

glb vrm-1.0 inspector URP

VRM-0.x MToon URP

unlit VRM-1.0 MToon-1.0 URP

## URP Import

gITF extensions	IMaterialDescriptorGenerator	
(PBR)	UrpGltfMaterialDescriptorGenerator	
KHR_materials_unlit	UrpGltfMaterialDescriptorGenerator	
VRMC_materials_mtoon	UrpVrm10MaterialDescriptorGenerator	
VRM	UrpVrmMaterialDescriptorGenerator	URP VRM0.X MToon

## RuntimeImport

IMaterialDescriptorGenerator Built-in URP Universal Render Pipeline

# URP Export

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gITF extensions	IMaterialExporter	□□
(PBR)	UrpGltfMaterialExporter	v0.125.0
KHR_materials_unlit	UrpGltfMaterialExporter	v0.125.0
VRMC_materials_mtoon		□□□
VRM		□□□

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