

VRMFirstPerson

VRMFirstPerson ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ VR☐ ☐ ☐ ☐

VRM VR(HMD) HMD Avatar

FirstPersonBone

□□□□□□□ HMD □□□□□□□□□□

FirstPersonOffset

☐ FirstPersonBone

VR

[illegible]

HMD()

Avatar

HMD

Avatar

	Avatar	Avatar	
Auto	△()	△()	
Both	□()	□()	
ThirdPersonOnly		□()	
FirstPersonOnly	□()		

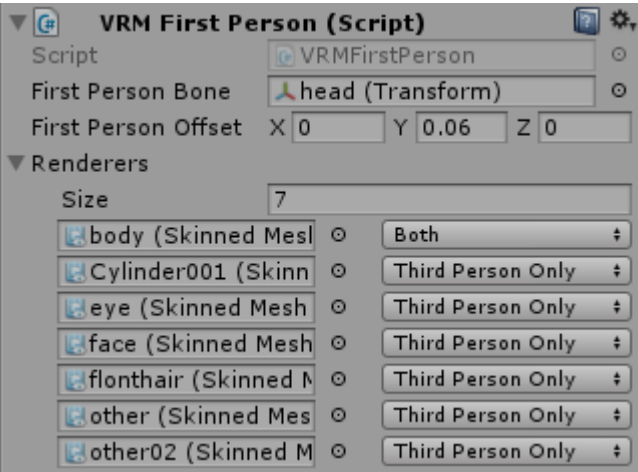
Avatar

- Avatar
- Avatar
- Avatar

Avatar

Avatar

- ThirdPersonOnly
- Both



BothThirdPersonOnly



ThirdPersonOnly

Auto ☐ ☐ ☐ ☐ ☐ ☐

Both: ☒ ThirdPersonOnly ☐

☒ Both ☐ ThirdPersonOnly

```
UniVRMFirstPerson.Setup() "Auto"
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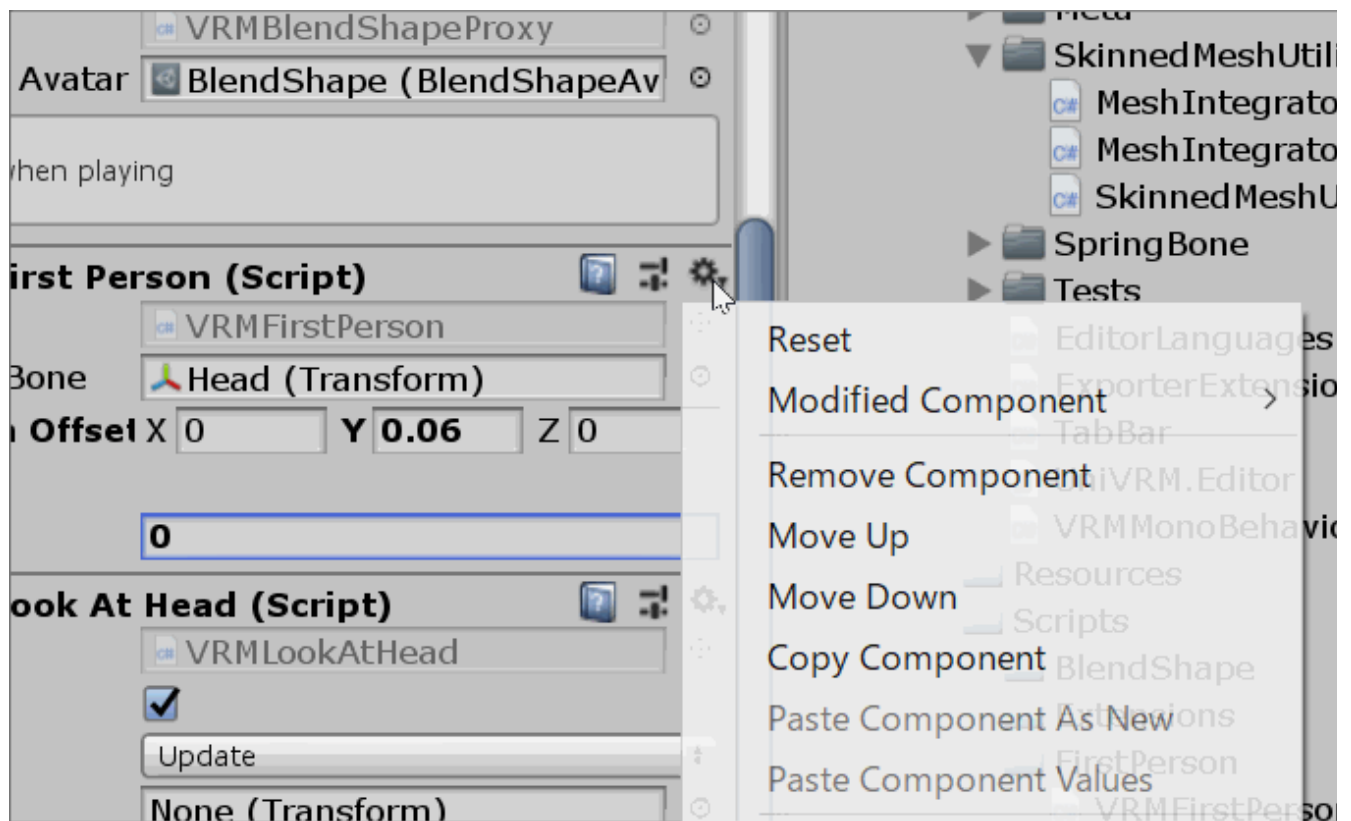
head-head

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FirstPerson [] "Auto" [] VRM Missing son [] Avatar []

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VRM First Person (Script) inspector(Reset)



Revision #4

Created 27 July 2024 07:07:31 by [REDACTED]

Updated 19 September 2024 06:01:09 by [REDACTED]