

# Material

## Material

VRM ☐ ☒unlit ☒standard ☐ , ☐MToon ☐

UniGLTF ☐ ☐unlit ☐ ☐standard ☐ ☐ ☐ ☐

### export / import ☐ ☐ ☐

support	export	gltf	import	
<input type="checkbox"/>	Standard(Unity <input type="checkbox"/> )	PBR	Standard	
<input checked="" type="checkbox"/> v0.xx.0	UniGLTF/StandardVColor			UniUnlit <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/>	Unlit/Color(Unity <input type="checkbox"/> )	KHR_materials_unlit	UniGLTF/UniUnlit	
<input type="checkbox"/>	Unlit/Texture(Unity <input type="checkbox"/> )	KHR_materials_unlit	UniGLTF/UniUnlit	
<input type="checkbox"/>	Unlit/Transparent(Unity <input type="checkbox"/> )	KHR_materials_unlit	UniGLTF/UniUnlit	
<input type="checkbox"/>	Unlit/Transparent Cutout(Unity <input type="checkbox"/> )	KHR_materials_unlit	UniGLTF/UniUnlit	
<input type="checkbox"/>	UniGLTF/UniUnlit(VRMShaders)	KHR_materials_unlit	UniGLTF/UniUnlit	
<input checked="" type="checkbox"/> v0.76.0	VRM/UnlitTexture(UniVRM)	KHR_materials_unlit	UniGLTF/UniUnlit	<input type="checkbox"/> <input type="checkbox"/> UniUnlit
<input checked="" type="checkbox"/> v0.76.0	VRM/UnlitTransparent(UniVRM)	KHR_materials_unlit	UniGLTF/UniUnlit	<input type="checkbox"/> <input type="checkbox"/> UniUnlit
<input checked="" type="checkbox"/> v0.76.0	VRM/UnlitCutout(UniVRM)	KHR_materials_unlit	UniGLTF/UniUnlit	<input type="checkbox"/> <input type="checkbox"/> UniUnlit
<input checked="" type="checkbox"/> v0.76.0	VRM/UnlitTransparentZWrite(UniVRM)	<input type="checkbox"/> <input type="checkbox"/> gltf <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> MToon <input type="checkbox"/> <input type="checkbox"/> TransparentZWrite <input type="checkbox"/> <input type="checkbox"/>

support	export	gltf	import	
□	VRM/MToon	extensions.VRM.materialProperties	VRM/MToon	
□□	VRM10/MToon10	VRMC_materials_mtoon	VRM10/MToon10	

Revision #3  
Created 27 July 2024 06:59:37 by □□□□  
Updated 30 August 2024 08:32:38 by □□□□