

SpringBone□□□□□

- [VRMSpringBone](#)

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VRMSpringBone []
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[] Center([]) []

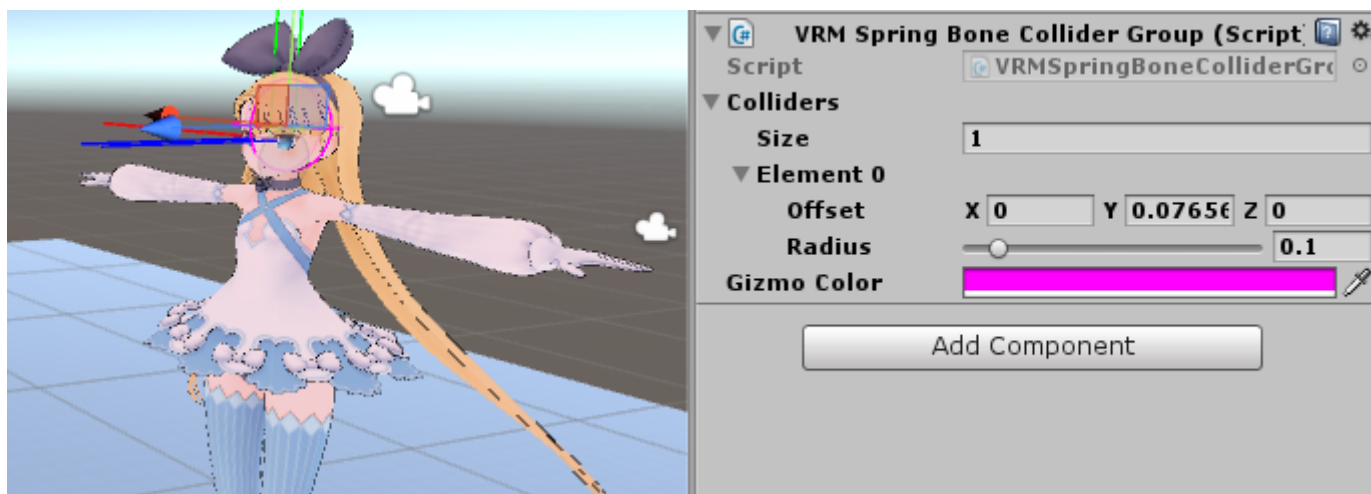
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[VRM 1.0](#) [VRM 0.X](#) Center []

Center [] SpringChain([]) [] Joint([]) [] Center [] SpringChain [] Joint []

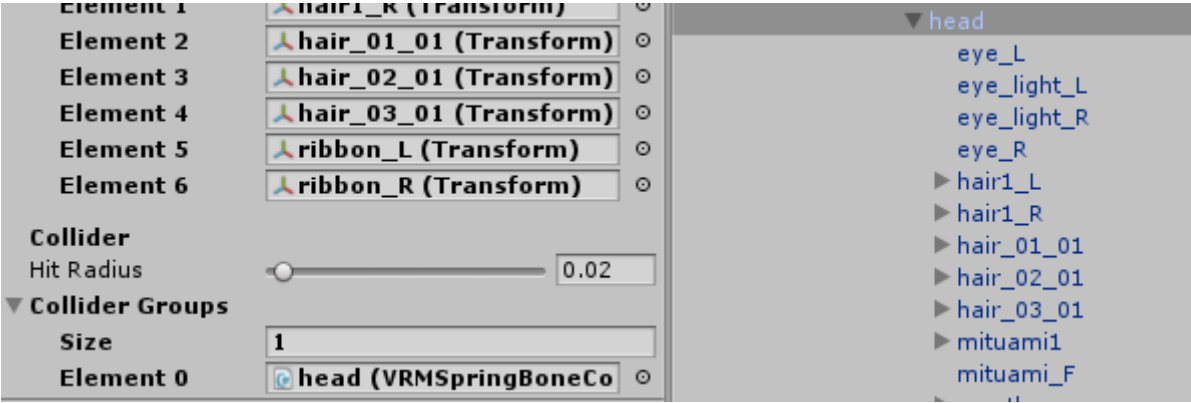
VRMSpringBoneColliderGroupVRM []

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VRMSpringBoneColliderGroupVRMSpringBoneColliderGroups



Gizmo



VRMSpringBone

VRsecondaryGameObject(VRMSpringBone) VRMSpringBone VRMSpringBone

VRMSpringBoneColliderGroup

VRVRMSpringBoneColliderGroup GameObject()

