Udon Voice Utilities (UVU)

[illegible]

- [illegible] UVU[illegible]
- [illegible]
- [illegible] BPAv0.8 [illegible] UVU
- [illegible]
- [illegible]

[illegible] UVU[illegible]

UdonVoiceUtils [illegible]

TL;DR[illegible]

[illegible]…[illegible]:)

[illegible]

- [illegible]“[illegible]”[illegible]
- [illegible]/[illegible]
- [illegible]
- [illegible]
- [illegible]
- [illegible]
- [illegible]complex stage setups[illegible]
- [illegible]
- [illegible]

[illegible]

- Rackshaw [illegible] Drinking Night - [illegible]
- ImLeXz [illegible] Midnight Rooftop - [illegible] [illegible]
- Avali ShatterDome [illegible] RadioFoxWin - [illegible] *PlayerAudioController* [illegible]
- Spookyghostboo [illegible] The Black Cat - [illegible]
- owlboy [illegible] The Great Pub - [illegible]
- Toasterly [illegible] The Pool Parlor - [illegible] [illegible]
- [illegible] DjembeDragon - [illegible]/[illegible]
- …

> [illegible] Discord **Gumbo** [illegible] ticket [illegible] [illegible] GitHub [illegible]
>
> 1. [illegible]

> 2. [illegible] ID[illegible]
> 3. [illegible] VRChat [illegible]
>
> [illegible]

[illegible]

[illegible]**UdonVoiceUtils 1.0.0** [illegible]**VRChat Creator Companion** [illegible]

[illegible]

[illegible] [Semantic Version](#) [illegible]

[illegible]/[illegible]/[illegible]

1. [illegible] API [illegible]
   - [illegible]/[illegible]
2. [illegible]
   - [illegible]
3. [illegible]
   - [illegible]

[illegible]

1. [illegible] VRChat World SDK 3.6 [illegible]/[illegible]
2. [illegible] CyanPlayerObjectPool [illegible] https://cyanlaser.github.io/CyanPlayerObjectPool/[illegible]
3. [illegible] TLP UdonVoiceUtils [illegible] https://guribo.github.io/TLP/[illegible]
4. `Packages/tlp.udonvoiceutils/Runtime/Scenes/Demo.unity` [illegible]
5. [illegible] Unity [illegible] Play [illegible]
6. [illegible] AudioListener [illegible]
7. [illegible]
8. [illegible]

> [illegible]
> [illegible] VRChat [illegible] VRChat [illegible]VRChat Creator Companion[illegible] Unity World [illegible] `Packages/tlp.udonvoiceutils/Runtime/Prefabs/Examples` [illegible]
>
> [illegible]**[Wiki](#)** [illegible] [illegible] **UVU** [illegible] **VRChat** [illegible]
>
> [illegible][VRChat](#) [illegible]

[illegible]

1. [illegible] **Project** [illegible] **TLP_** ' [illegible] “
2. [illegible] **Dropdown In Packages** [illegible]
3. [illegible]
    1. **TLPLogger** - [illegible] *TLP* [illegible]
    2. **TLP_PlayerAudioController** - *UVU* [illegible]
        - [illegible] **TLP_PlayerAudioCompleteWithUi** [illegible]
4. [illegible]
5. [illegible] UVU [illegible] [illegible]

[illegible] BPAv0.8 [illegible] UVU

[illegible]

1. [illegible]

2. [illegible] [illegible]

3. [illegible]

4. [illegible]

5. [illegible]

    1. [illegible]

       > (...) does not belong to a U# assembly, have you made a U# assembly definition for the assembly the script is a part of?

        - [illegible] Unity [illegible]

6. [illegible] BPAv0.8 [illegible]Scene[illegible]

7. [illegible]

    1. `[UdonSharp] Scene behaviour 'SyncedPlayers' needed UnityEngine.Object upgrade pass` [illegible]
    2. [illegible]`Can't remove AudioListener because AudioReverbFilter depends on it`[illegible] Reverb [illegible] “[illegible]”

8. [illegible]`[UdonSharp] Empty UdonBehaviour found on (...)` [illegible]

    1. [illegible]
    2. [illegible] UdonBehaviours[illegible]Program So`None`[illegible]
    3. [illegible] UdonBehaviour[illegible]

9. [illegible]`Assets/TLP/UdonUtils/Prefabs/TLP_Logger.prefab` [illegible]

10. [illegible]`PlayerAudioController`[illegible]`TLP_PlayerAudioController` [illegible]

11. [illegible]`Configurations` [illegible]

12. [illegible]`LocalConfiguration` `DefaultConfiguration`

13. [illegible]

    1. [illegible] Hie`UVU`y [illegible]
    2. [illegible] `SyncedIntegerArray` [illegible]
    3. [illegible] `Revert` [illegible] `UVU` [illegible]
    4. [illegible] ClientSim [illegible] AudioZone/-Room [illegible]

14. [illegible] UdonBehaviours [illegible] UdonBehaviours [illegible]
    1. UdonMath
    2. UdonCommon
    3. UdonDebug [illegible]

[illegible]

[illegible]

1. [illegible] Cyan.PlayerObjectPool [illegible]
2. [illegible] UdonVoiceUtils [illegible] UdonUtils [illegible]
   1. [illegible] UdonVoiceUtils [illegible] UdonUtils[illegible]
   2. [illegible] UdonVoiceUtils[illegible] *UdonUtils*[illegible]

[illegible]

1. [illegible] client sim [illegible] Unity [illegible]
2. [illegible]Console[illegible]
   1. [illegible] AudioListener [illegible]
3. [illegible] TLP [illegible]
4. [illegible]
5. [illegible]
   1. `<Variable> is not set`
   2. [illegible]
   3. [illegible] prefab [illegible]
   4. [illegible]

[illegible]Occlusion[illegible]

1. [illegible]`Environment` [illegible]
2. [illegible]
   1. [illegible] BoxColliders [illegible]

[illegible]

[illegible] MeshColliders [illegible]

[illegible]

[illegible]/[illegible]

1. [illegible] PlayerAudioController [illegible]
2. [illegible] `Configurations/LocalConfiguration` [illegible]
3. [illegible]
4. [illegible] `Configurations/DefaultConfiguration` [illegible] Global Settings [illegible]