

Udon Voice Utilities (UVU)

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- [■■■ UVU](#)
- [■■](#)
- [■■ BPAv0.8 ■■■ UVU](#)
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UUVU

UdonVoiceUtils

TL;DR

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- " " "
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- complex stage setups
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- [Rackshaw](#) [Drinking Night](#) -
- ImLeXz [Midnight Rooftop](#) -
- [Avali ShatterDome](#) [RadioFoxWin](#) [PlayerAudioController](#)
- Spookyghostboo [The Black Cat](#) -
- owlboy [The Great Pub](#) -
- [Toasterly](#) [The Pool Parlor](#) -
- [Drembe](#) Dragon - /
- ...

“ DisGord by ticket GitHub

1.

2. ID

3. VRChat



UdonVoiceUtils 1.0.0 VRChat Creator Companion



[Semantic Version](#)



- API
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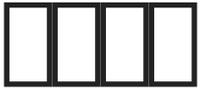
- VRChat World SDK 3.6
- CyanPlayerObjectPool <https://cyanlaser.github.io/CyanPlayerObjectPool/>
- TLP UdonVoiceUtils <https://gurib.github.io/TLP/>
- Packages/tlp.udonvoiceutils/Runtime/Scenes/Demo.unity
- Unity Play
- AudioListener
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VRChat VRChat VRChat Creator Companion Unity World
Packages/tlp.udonvoiceutils/Runtime/Prefabs/Examples

[Wiki](#) UVU VRChat

[VRChat](#)



MeshColliders



1. PlayerAudioController
2. Configurations/LocalConfiguration
- 3.
4. Configurations/DefaultConfiguration Global Settings