



VRChat 0.20.0 $\text{AverageInterval} = 0.2\text{s}$ (Latency = 0.1s) \rightarrow 1.0s

Bit ()

bit

bit

$(\text{对应参数类型的 bit 消耗} \times \text{要同步的参数的项目数}) - \text{对应参数类型的 bit 消耗} \times \left(\frac{\text{要同步的参数的项目数}}{\text{同步步骤}} \right)$

bit

(Bool, Int && Float) Int Float

$(\text{同步步骤} - 1) \times 0.2\text{s}$

$\left\lceil \frac{\text{要同步的参数项目数}}{\text{同步步骤}} \right\rceil$



10 integer 4

- $7 * 10 = 70 \text{ bit}$
- $10/4 = 2.5 \wedge = 3$
- $7 * 3 = 21 \text{ bit}$
- 49 bit
- $4 * 0.2 = 0.6s$



(Bool, Float*) (Bool)

Int Float Float Int



- Avatar

- 1.
2. 0.2
- 3.

1



&&



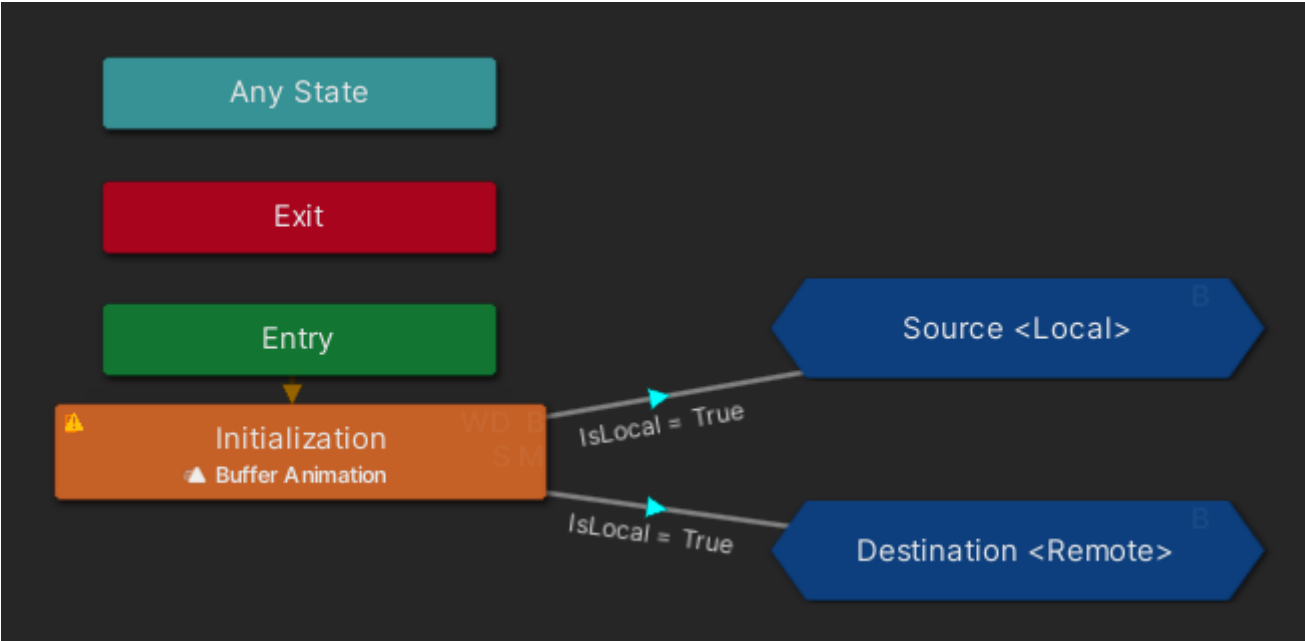
- $2 = 1 (0, 1)$
- $3 = 2 (00, 01, 10, 1)$
- $4 = 2 (00, 01, 10, 11)$

- 5 = 3 (000, 001, 010, 011, 100, 01, 110, 111)
- ...

Avatar

Avatar Avatar Avatar Avatar Avatar

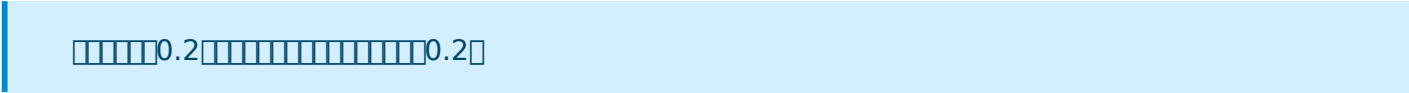
IsLocal Avatar

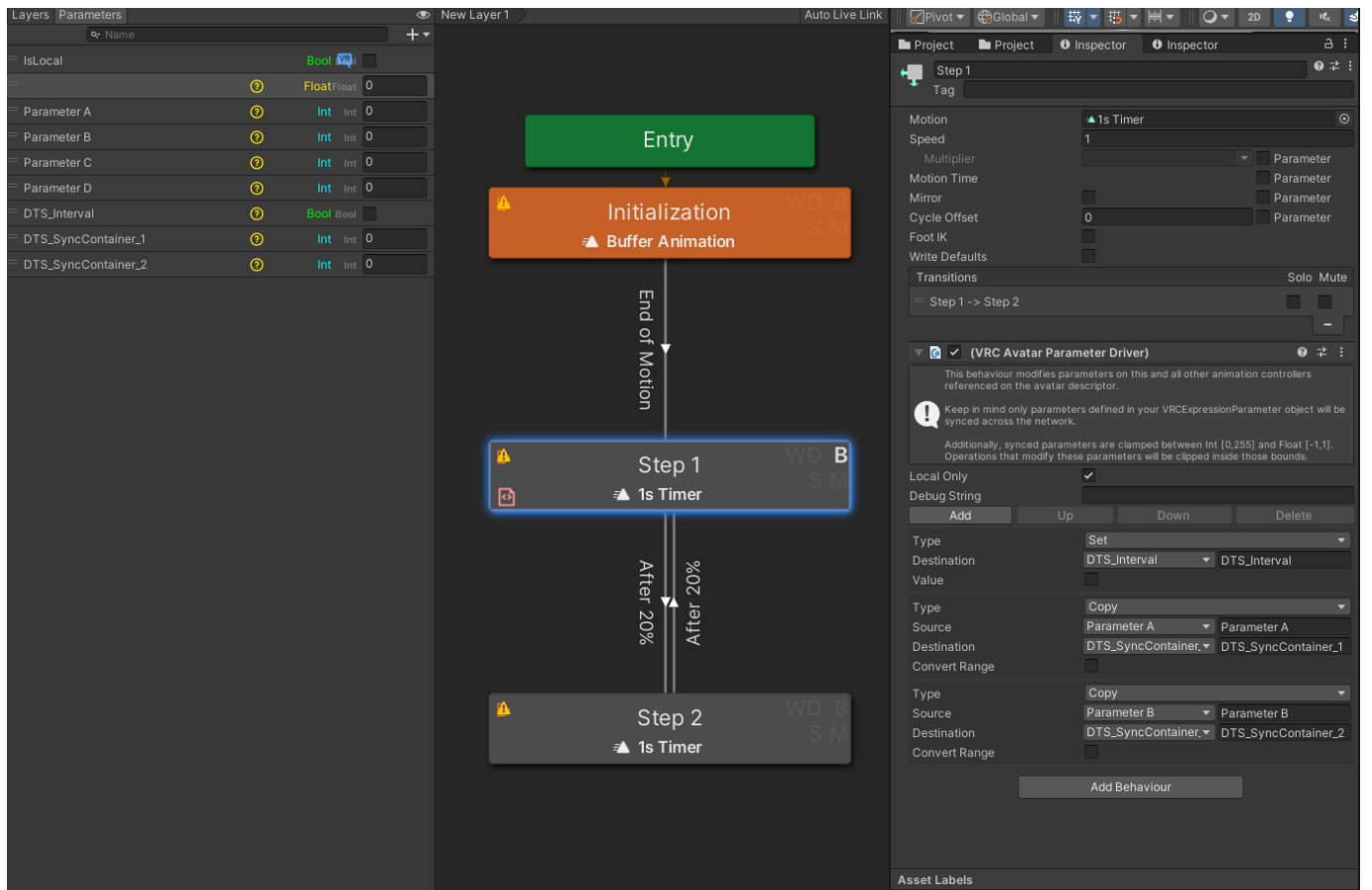


Avatar

Avatar

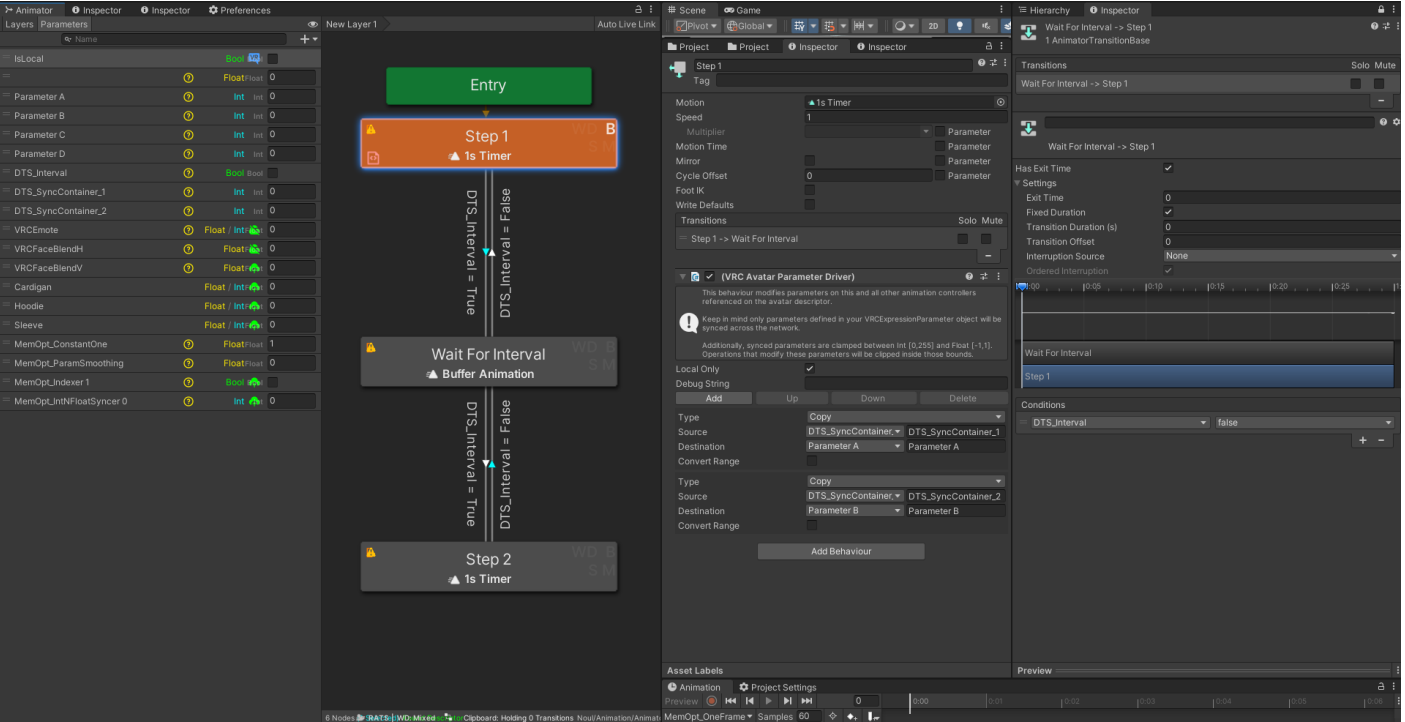
Avatar Avatar





Parameter Driver

Wait For Interval Parameter Driver Transition Exit Time



Parameter Driver

Revision #5

Created 25 June 2024 09:41:25 by [redacted]K

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