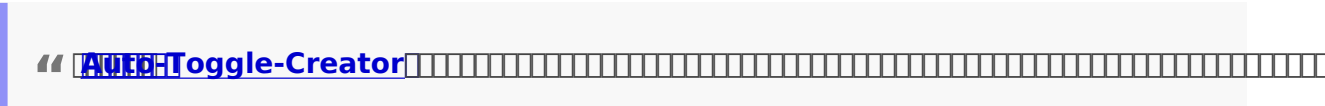
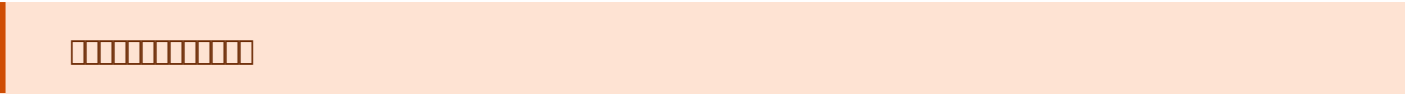




[Gunroad](#) [VRChat Toggle As](#) [0](#) [Unity package](#) [VRChat SDK](#)



- [Avatar 3.0 Emulator](#) [Github](#) [Booth](#) [Unity](#)
- [Avatars 3.0 VRC](#) Expression Parameters [VRC Expression Menu](#)
- [VRChat AV3 Icons + Template](#)
- [Tools>Switch To Scene View On Play](#)



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[Effects layer](#) [Expression Menu](#) [Expression Parameters](#) [FX layer](#) [Ctrl + D](#)  
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[Expression Menu](#) [Expression Parameters](#) [Create>VRChat>Avatars](#)  
menu [emotes menu](#)



[toggles](#)

["tools"](#) ["toggle creator"](#)

["advanced toggle"](#) ["toggle"](#)

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XXXXXXXXXXXX expressions XXXXXXXXXXXXXXXXXXXXXXX + XXXXXXX expressions XXXXXXXXXXXXXXX“clothes”  
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1. X expressions XXXXXX parameters XXXXXXXXXXXXXXX
2. XXXXXXXXXXXXXXX
3. XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX“clothes”XXXXXXXXXXXXmufflerXXXX
4. XXXXXX mufflerXXXXXXXXXXXXXXXXXXXX safe state XXXXXX
5. XXXXXXXXXXXXXXXXXXXXXXX default state XXXXX
6. XXXXXXXXXXXXXXX
7. XXXXX“create simple toggle”XXXXX

XXXXXX Unity XXXXX

1. XX“tools”XXX
2. XX Gesture Menu EmulatorX
3. XX“play”X
4. XX“gesture manager prefab”X
5. XXXXXXXXXXXXXXX
6. XXXXXXXXX expressions XXXX Unity XXXXXXXXXXXXXXX VRChat XXXX

XXXXXXXXXXXXXXXXXXXX toggle removerXXX Tools>toggle removerXXXXXXXXXXXX

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XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX blendshapeXXXXXXXXXXXXXXXXXXXX blendshapeX

XXX

1. XXXX jacketOpen XXX
2. XXXXXXXXX
3. XXXXXXXXXXXXXXX“X”XXXX + XXX
4. XXXXXX blendshape XXXXXXXblendshape XXX“Shirt.sleeveSqueeze”XXXXXXXX“squeeze” XXXX blendsha
5. XXXX“XXXXXX”X
6. X blendshape XXX100 XXXXXXXXXXXXXXX0 XXXXXXXXXXXXXXX blendshape XXX100XXXXXXXXX blendshape XXX

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