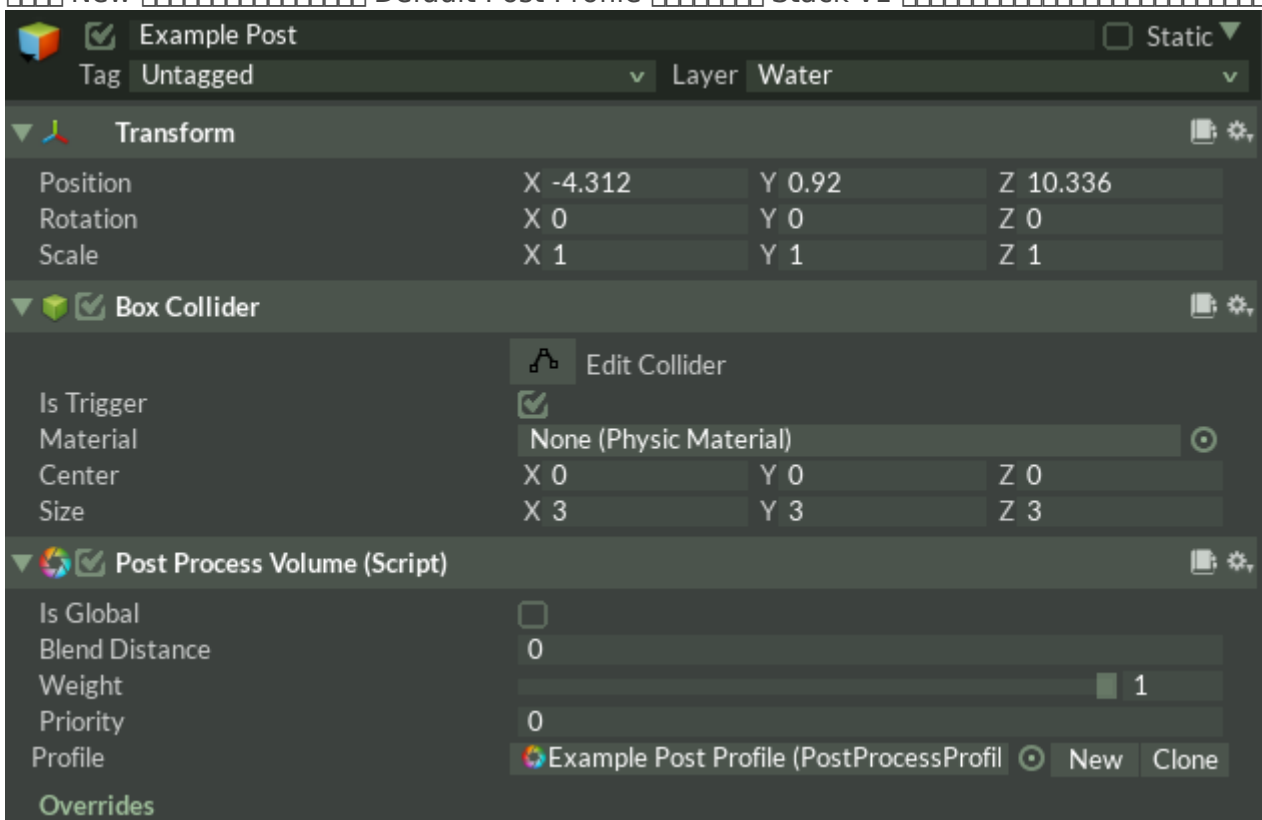


Global post-processing volumes

Global post-process volume - post-pr

1. GameObject collider Box Collider "Is Trigger"
2. collider object Post Processing Volume Profile New
3. New Default Post Profile Stack v1 Vo



4. Add effect... Color Grading On/Off
5. Main Camera collider

Updated 18 April 2024 17:10:36 by