



_____/_____/_____ Bakery _____

UV "Generate Lightmap UVs" UV Unity

Unity Bakery

□□□□(Baked Indirect)

										(Baked Indirect)																			
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(Shadowmasks)

(Shadowmasks) ☐ ambient light ☐ directional light shadow ☐
shadows ☐ Occlusion Probes ☐ Unity ☐

Subtractive

(Subtractive)