



Mixed Lighting

Unity "Sha

Bakery Unity

Light Probe Ringing

Bakery Ringing

Ringing Bakery "non-linear SH "

Ringing

Bakery deringing

Realtime GI

Unity GI Bakery Bakery Enlighten GI

<https://github.com/MerlinVR/VRC-Bakery-Adapter>

Bakery RNM SH VRChat Bakery

<http://techblog.sega.jp/entry/2019/04/25/100000>

Unity

<https://gitlab.com/s-ilent/lightmap-quality-regions>

Bakery

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