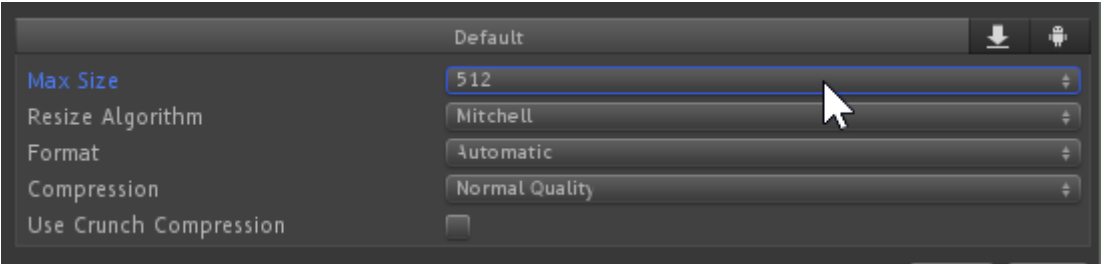




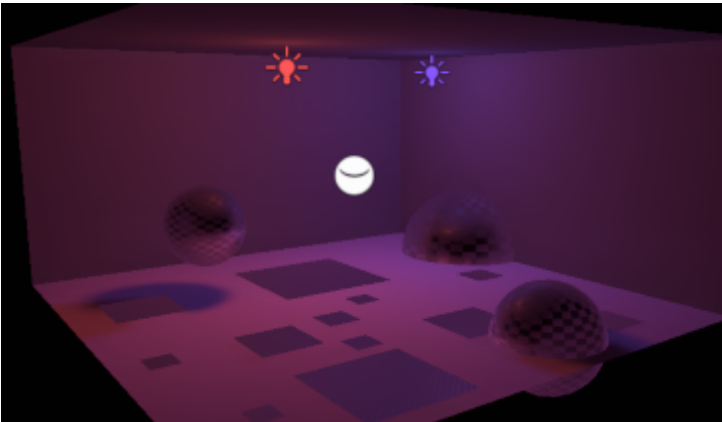
1.

Unity



2.

/



Unity

